

2019 - Selinsgrove Raceway Park Go Kart Rules

AREAS HIGHLIGHTED IN RED ARE CHANGES FOR THIS SEASON

1. **PLEASE READ SELINGSGROVE RACEWAY PARK GENERAL RULES**
2. Age requirements/restrictions are listed in the General Rules.
3. All rules subject to change without notice. Raceway Park official's interpretation of rules is final.
4. Weekly classes can be found in the SRP section of SelinsgroveSpeedway.com
5. All karts are subject to safety tech after the initial safety tech by track to start the season.
6. All numbers on karts must be large, legible and on all four sides of the kart. Letters are permitted only if they are the same size as the numbers. If the scorers cannot see or read the numbers and letters on your kart, you will not be scored.
7. All engines **MUST** be shut off prior to crossing the scales. Any kart that does not make weight will be scored last for that event.
8. If you change a kart or an engine after it has already been qualified, you will automatically start on the rear of the field.
9. The racetrack has the right to tech (tear down) anyone at any time. If your kart is found illegal you will be disqualified for that day's event, and will not receive any points. Additional penalties may be levied.
10. All weights must be bolted and cotter pinned, or double nutted. They must be painted white. You will be disqualified if weight falls off while you are racing.
11. There will be a 1 minute 30 second grace period for karts to be on the track for their scheduled event. The clock starts when the last kart already in the grid enters the racing surface. If your kart is on the track within the first 30 seconds of the grace period you will retain your scheduled starting position. After the first 30 seconds of the grace period all karts entering the racing surface will fall to the rear of the field. The grace period will only be given if a race team notifies the official working the grid that they will be late. Notification must be made before the last car already in the grid enters the racing surface and passes the flag stand.
12. Minor repairs (NO Tire Changes) may be done on the track during caution flags provided said work does not cause extra caution laps. You will restart at the rear of the field. If you cause us to take an extra caution lap you will be disqualified. The exceptions are replacing a chain, replacing a spark plug or re-starting your engine where you will be given 1-lap even if it delays a start or restart..
13. All Rookie and Kid Kart divisions will be permitted to restart their engines one time at the start of an event prior to the initial green flag, without losing their starting spot.
14. Complete restart until a lap has been completed, after the second try we will line up single file.
15. **All WKA tech rules apply for all animal and flat motors except for their "Cage rule" for Cage karts.**
16. **All AKRA tech rules apply for all clone motors. NO NKA camshafts.**
17. Mufflers are mandatory.
18. All Kart classes (except Kid Karts) are required to run **Burris** tires
19. **All engines must have a hose attached to the breather hole in the valve cover that runs to a catch can**
20. **TECH:** The number of classes, specific classes, item(s) to be checked and the number of karts to be checked will be determined at the discretion of the tracks technical inspector. Any kart owner or driver who refuses to put their kart thru tech will be disqualified from and lose all points and/or awards from the event. Any kart failing tech will cause the driver to be disqualified from and lose all points and/or monies from the event. In addition each time a driver fails tech they are subject to one additional random tech during the season for each failure regardless if their class is being teched that event or not. Multiple failures may result in suspension(s).
21. **POINT DROPS:** Every driver will be required to drop their two (2) lowest earned point events from their season standings in each class they participate. These could include low point nights or nights that a driver was absent. In other words if we run 15 nights during the season each driver will only count up to their 13 best results. Two (2) caveats will limit which nights can be dropped. 1). No driver may drop any night on which the track is only awarding "show up" or "participation" points (e.g. Firecracker night, etc.) and 2) no driver may drop a night that they received any type of point reduction due to a disqualification.

1. PREDATOR KARTS: (subject as well to above rules unless contradicted by these rules)

1. Engine must be run out of box.
2. Harbor Freight Predator 212cc engines (model 60363 or 69730) ONLY.
3. Air filter and stock air box must be installed per factory.
4. The governor MUST be connected AND operational.
5. Engine must pass a governor test on the stand if asked. 5500 rpm maximum.
6. Engine must have keyway as installed by factory on the flywheel.
7. Stock flywheel only.
8. Throttle stop screw is non-tech.
9. Carb is stock as factory. NO modifications, including stock jets.
10. You can only bolt on a chain guard. NO aftermarket add ons.
11. Stock gas tank must be utilized.
12. Low oil shut off may be disconnected.
13. Recoil vents must remain unblocked. NO taping or stickers.
14. NO MACHINING OF ANYTHING WHATSOEVER.
15. Fuel – 87 Octane gas only – NO additives
16. Burris 33 tires only
17. Body kits optional
18. Drum Shoe type clutch only
19. **Claimer Rule: The track has the option to claim ANY motor, at ANY time, for ANY reason at the tracks discretion. Any refusal to turn over claimed motor will result in an immediate disqualification from that day's event and suspension from the Predator class for the remainder of the season.**
20. **Anyone found illegal will be disqualified from the day's event and suspended from the class for 2 weeks on the first offense. A second offense will result in suspension from the class for the remainder of the season.**
21. **No points paying race pays more than \$50 to win.**

PROTESTS:

All protests must be presented in writing along with any associated fee in cash to the Tech Inspector or designee within 5 minutes of the completion of the race event from which the kart is being protested. Protest must be from either the driver or parent/guardian (for minors) of a kart that finished within 2 positions behind the kart being protested. Both the protestor and protestee's karts must immediately report to the tech area for inspection. Both karts will be teched for the protested item with the protestor's kart teched first.

Tech official may delay the teching of a kart to a later time on the same date only if **ALL** of the following conditions are met:

1. either the protestor's or protestee's karts are scheduled to be run in a later event
2. teching the protested item would result in either kart not being able to participate in said later event in a timely manner
3. to the tech officials satisfaction there is a way for tech officials to "mark" the protested item on both karts to positively identify it later as the same part and that it has not been altered or changed out.

If tech is delayed, both karts in question must report to the tech area immediately upon completion of the karts last scheduled event of the evening. In a delayed tech, at the discretion of tech officials, the protestee's kart may be checked first to save time.

KARTS THAT REFUSE TECH WILL BE DEEMED ILLEGAL AND DISQUALIFIED FROM THE EVENT IN QUESTION AND BE SUBJECT TO FURTHER PENALTIES.

1. If protestor is illegal and protestee is legal – protestor forfeits entire protest fee, protestee will receive \$50.00 of the protest fee.
2. If protestor and protestee are both illegal – entire protest fee is forfeited by both karts.
3. If protestor is legal and protestee is illegal, protestor will have entire protest fee returned and protestee must pay a \$25 fee before being allowed to compete in any future events at Raceway Park.
4. If protestor and protestee are both legal, the protestee will receive \$50.00 of the protest fee.

Drivers who have karts fail 2 or more technical inspections of any kind during the season may face additional penalties.

It will be at the tech official's discretion if there was the intent to cheat.

TYPES OF TECH INSPECTION:

COMPLETE - The protest must be submitted by the driver of the kart in writing, in addition to \$75 in cash, which will be held in the tower until a final decision is made on the protest. When engines are part of the protest, all parties involved will be teched by WKA rules. Any refusal of an engine tear down by driver or owner will automatically result in the loss of total points for that event.

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2. If protestor and protestee are both illegal – entire protest fee is forfeited by both karts.
3. If protestor is legal and protestee is illegal, protestor will have entire protest fee returned and protestee must pay a \$25 fee before being allowed to compete in any future events at Raceway Park.
4. If protestor and protestee are both legal, the protestee will receive \$50.00 of the protest fee

SIMPLIFIED - The protest must be submitted by the driver of the kart in writing, in addition to \$50.00 in cash, plus the cost to analyze fuel if required, which will be held in the tower until a final decision is made on the protest. This tech involves checking the fuel or the restrictor.

1. If protestor is illegal and protestee is legal – protestor forfeits entire protest fee, protestee will receive \$25.00 of the protest fee.
2. If protestor and protestee are both illegal – entire protest fee is forfeited by both karts.
3. If protestor is legal and protestee is illegal, protestor will have entire protest fee returned and protestee must pay a \$25 fee before being allowed to compete in any future events at Raceway Park.
4. If protestor and protestee are both legal, the protestee will receive \$25.00 of the protest fee