

**2018 Route 35 Late Model Challenge Series Presented by Moon Shine Camo Apparel**  
**(Updated March 10, 2018)**

**Format:**

- The 6 race series between Port Royal Speedway and Selinsgrove Speedway will feature 3 complete programs at each track. An overall champion will be declared based on a point structure for all events that are completed.
- Each race will use a random pill draw to set the heat race lineups. **The heat lineups will be set by the normal heat race pill draw procedure. Lowest number drawn will start on the pole of heat 1. The second lowest number will start on the pole in heat 2. The third lowest number will start on the pole in heat 3, and so on.** The number of competitors in each heat race will not exceed 10.
- The number of laps in each heat race, and the number of cars in each heat race will be determined based on car count at each event. If there are 9 or more cars in all heat races, the heat races will be 10 laps in distance. If there are less than 9 cars in any one heat race, the heat races will be 8 laps in distance.
- Passing Points from the heat races will be used to set the A-Main and B-Main fields. (see page 2)
- 24 cars will start the main event. B-Main(s) will be run based on car counts to fill out the field. No provisional starters will be added. Alternates will be used if necessary. Should a promoter decide to start more than 24 cars, all positions will be paid and will be given full points. Any drivers that finish 25<sup>th</sup> or worse will receive the same purse and same amount of A-Main points as the 24<sup>th</sup> starter.
- The feature events will be 25 laps in distance with the final race having an optional 35 lap race based on promoter's discretion and purse.
- All restarts will feature the Delaware style - double file restarts. The leader will be alone in row 1. The 2<sup>nd</sup> place driver will choose inside or outside and the rest of the field will fill in accordingly. All lapped cars will go to the rear of the field. **On all starts and restarts, a full lap must be completed in order for the lap to be counted. All cars must cross the start/finish line under green flag conditions (with the exception of the cars involved in the incident), otherwise, the lap will not be counted. On the attempt at a restart, if a full lap is not completed under green flag conditions, the field will be lined up single file for this restart only. Restarts will revert back to Delaware style once at least one more lap is completed.**

**Point Structure:**

- The following point structure will be used for the **Feature** event: **1<sup>st</sup> place** will receive 100 points, **2<sup>nd</sup> place** will receive 95 points, and **3<sup>rd</sup> place** will receive 92 points. **4<sup>th</sup> place** will receive 90 points and then points will decrease by 1 point for each position. 24<sup>th</sup> place will receive 70 points and all non-qualifiers will receive 50 points. In addition, all drivers will receive **20 show up points** per event.
- All **heat races** will award points as follow:
  - 1<sup>st</sup> place 10 points, 2<sup>nd</sup> place 9 points, 3<sup>rd</sup> place 8 points, etc., down to 10<sup>th</sup> place 1 point
- **Feature** event points:

○ 1 <sup>st</sup> place	100 points	9 <sup>th</sup>	85	17 <sup>th</sup>	77
○ 2 <sup>nd</sup>	95	10 <sup>th</sup>	84	18 <sup>th</sup>	76
○ 3 <sup>rd</sup>	92	11 <sup>th</sup>	83	19 <sup>th</sup>	75
○ 4 <sup>th</sup>	90	12 <sup>th</sup>	82	20 <sup>th</sup>	74
○ 5 <sup>th</sup>	89	13 <sup>th</sup>	81	21 <sup>st</sup>	73
○ 6 <sup>th</sup>	88	14 <sup>th</sup>	80	22 <sup>nd</sup>	72
○ 7 <sup>th</sup>	87	15 <sup>th</sup>	79	23 <sup>rd</sup>	71
○ 8 <sup>th</sup>	86	16 <sup>th</sup>	78	24 <sup>th</sup>	70
- Non Qualifiers will receive 50 points.
- All Drivers will receive 20 show up points

### Passing Points Format - 2018

Heat race lineups will be set by pill draw. One round of heat races will be run. At the conclusion of each heat race, finishing/passing points will be tabulated based on formulas and a grid chart compiled by the Lucas Oil American Sprint Car Series.

Points will be awarded to each driver based on their finishing position and official starting position. The passing point grid will be posted prior to the heat races. Passing points will be figured on the actual starting position on the final parade lap. The official starting position will be the driver's position on the track when the original green flag falls. For example, if a driver is scheduled to start 8<sup>th</sup>, but slides up a row for the start because the 6<sup>th</sup> place driver is a scratch from the heat race, the driver scheduled to start 8<sup>th</sup> will officially be credited with starting 6<sup>th</sup> in the heat race. This is done to not award two "free" positions for the driver scheduled to start 8<sup>th</sup>.

The only exception to this rule is if a driver elects to move to the rear of the heat race, that driver will officially be credited with their original starting position. A driver's official starting position cannot be further back than their original scheduled starting position. This is to prevent a driver from electing to tag the rear in hopes of racing to the front based on the quality of opponents.

**If a driver fails to register or fails to pull a pill for their starting position, the driver will tag the rear of a heat race but cannot finish in a redraw points position. The best that driver can finish is the first car outside of the redraw.**

Once the original green flag falls, the official starting positions are then set. Should there be a false start or an incident before one lap is officially complete, a driver's official starting position will not change. Drivers that tag the rear because of an incident on the start will still be credited with their starting position at the initial green flag. If a driver, or drivers, from the front row are penalized for a false start, once again, those drivers will still be credited with starting 1<sup>st</sup> and 2<sup>nd</sup>.

**After all heat races are completed, the top 8 drivers overall in points will redraw for their starting position in the main event.** Each driver will pull their own redraw position. The remainder of the A-Main and B-Main will be lined up heads up by points. The number of automatic qualifiers from the heat races to the A-Main will be based on the number of entries and the number of heat races. In the event of a tie in passing points, the driver who first earned the points shall be aligned in front of any subsequent driver earning the same number of points (tie goes to the early heat).

B-Main qualifiers will tag the rear of the A-Main.

	Start												
		1	2	3	4	5	6	7	8	9	10	11	12
1	100.0	105.0	110.0	115.0	120.0	125.0	130.0	135.0	140.0	145.0	150.0	155.0	
2	91.5	93.0	98.0	103.0	108.0	113.0	118.0	123.0	128.0	133.0	138.0	143.0	
3	83.0	84.5	86.0	91.0	96.0	101.0	106.0	111.0	116.0	121.0	126.0	131.0	
4	74.5	76.0	77.5	79.0	84.0	89.0	94.0	99.0	104.0	109.0	114.0	119.0	
Finish	5	66.0	67.5	69.0	70.5	72.0	77.0	82.0	87.0	92.0	97.0	102.0	107.0
	6	57.5	59.0	60.5	62.0	63.5	65.0	70.0	75.0	80.0	85.0	90.0	95.0
	7	49.0	50.5	52.0	53.5	55.0	56.5	58.0	63.0	68.0	73.0	78.0	83.0
	8	40.5	42.0	43.5	45.0	46.5	48.0	49.5	51.0	56.0	61.0	66.0	71.0
	9	32.0	33.5	35.0	36.5	38.0	39.5	41.0	42.5	44.0	49.0	54.0	59.0
	10	23.5	25.0	26.5	28.0	29.5	31.0	32.5	34.0	35.5	37.0	42.0	47.0
	11	15.0	16.5	18.0	19.5	21.0	22.5	24.0	25.5	27.0	28.5	30.0	35.0
	12	6.5	8.0	9.5	11.0	12.5	14.0	15.5	17.0	18.5	20.0	21.5	23.0